

# Appendices

## Quick reference sheet: Default controls

Ground Movement keys	Effect	Flying keys	Effect
Up arrow (mouse up)	Walk forward	PgUp key	Ascend
Down arrow (mouse down)	Walk backwards	Insert key	Descend
Left arrow (mouse left)	Turn left	Home key	Land quickly
Right arrow (mouse right)	Turn right		
Shift key (+ movement key)	Run/execute movement quickly	Open Book keys	Effect
Ctrl (+ left or right arrow)	Strafe	Q	Current quests
X key	Jump	N	Auto notes
PgDn key	Look up	M	Maps
Delete key	Look down	H	History
End key	Look ahead		
Brackets [ ]	Strafe	Other keys	Effect
Spacebar	Search/activate nearest object	R	Rest
		+ and - keys	Zoom in/out on Automap
Combat keys	Effect	1 through 5	Selects character (L to R)
A	Active character attacks nearby opponent	Esc(Adventure screen)	Game Option menu
S	Active character will, if able (in this order): 1. Cast a spell 2. Attack with a bow, or wand 3. Make a hand-to-hand attack	Esc (elsewhere)	Closes current window
		F4	Toggle full screen mode
B	Active character passes combat turn		
C	Cast spell – open spell books		
Enter key	Toggles combat modes		